Personal Reflective Report - Scott Lockett scl10

The objective of this report is to outline my involvement in the group project and to give a detailed description of the tasks assigned to me, how I completed them and any issues I encountered whilst working, this includes issues with the work itself and any issues I had with the team.

My role in the project was a member of the Web Team, my responsibilities with the role mostly included creating documentation for the web/server aspect of the project, and some basic PHP and HTML.

My duties for the documentation were all completed on time and to the best of my ability. I found the documentation aspect of the project a lot better suited my skills than the actual implementation of the website. I produced multiple documents for the web application such as the testing specification, the design specification, and also in the project plan analysing the risk of the project as a whole.

My duties also took a lot less time compared to a lot of the other people in the group, who actually created the application or the website for example. I was given the tasks to start implementing the design of the website which I struggled with and as a result I was assigned very few tasks since then, and so my timesheet was significantly lesser to other members of the team.

As said previously, I faced quite a few issues with the creation of the website I was assigned as part of the web team. I’m not a very confident web programmer and I didn’t really feel like the position suited me and most technical jobs which were given to me, I struggled with and other members had to take over tasks and complete them. I was a consistent member of the team however and did attend all meetings and tried to help out whenever possible. During the coding week I was on hand to help in any aspects I could.

Communication seemed to be one of the biggest areas in which the group as a whole seemed to struggle with. Initially during meetings assigned tasks were not properly explained and so at times the tasks were either, incomplete, not finished correctly, or even attempted in some cases. This often led to tension amongst the group to the point of swearing at members of the team, which was not constructive.

Attendance was another key issue that the group faced throughout the whole project. Certain people were constantly absent, and at points, lied to the group to avoid either doing work, or attending meetings.

In terms of discipline there seemed to be no difference between a deterrent and a threat constantly throughout the process. Team members were regularly threatened with yellow cards which weren’t responded well to. I think that work would of still be completed without the need for yellow cards to be mentioned. The team leader did work very well however, and managed the group exceedingly well towards the end of the process, and should be proud the way the team was managed.

The application team and the web team were both a very effective team and worked very hard and produced a very impressive application and website. I feel like the process was slow to start but came together very well towards the end and certain people in the group were vital to the success of the group.

I found the process a very good overall experience. It was interesting to see how a team function as a whole and how the group came together to create a piece of software that we can all be proud of. The experience was definitely a long and at times, dull, process, but still a very productive, useful and insightful experience.